



EMMA THORSANDER

LEVEL DESIGNER

(M) emma.thorsander@gmail.com

+46 73157 1221

emmathorsander.com

in https://www.linkedin.com/in/e
mma-thorsander/

SKILLS

- Level Design
- Game Design
- Visual Scripting
- Level Art

SOFTWARE

- Unreal Engine 4
- Unity
- Adobe Premiere Pro
- Adobe Photoshop
- Autodesk Maya

LANGUAGES

Swedish - Native language English - Fluent

REFERENCES

Available upon request

INTERNSHIP

Studying Level Design at The Game Assembly in Malmö. Looking for an internship from August 2020 to April 2021.

EDUCATION

2018 - Ongoing	Level Design, The Game Assembly, Malmö Advanced Diploma in Higher Vocational Education in Level Design.
2013-2014	Screenwriting, Broby Grafiska Screenwriting, Sunne Advanced Diploma in Higher Vocational Education in Narrative writing.
2010 - 2012	Film Production, Fridhems Folkhögskola, Svalöv Higher Education in Film Production.
2009- 2010	Screenwriting, Gotlands University, Visby Narrative Writing for Film.
2007- 2008	Documentary, Ölands Folkhögskola, Skogsby Documentary Film Production.

WORK EXPERIENCE

2014-2018

	Worked full-time as a high school teacher in film and tv-production.
2014-2014	FAD, SVT, Stockholm Freelance. Arrange and organize the film crew and actors on and off set. Planned and held the schedule for the production.
2014 - 2014	Narrative Writer, DICE EA, Stockholm Trainee at the narrative department.
2012-2017	Film Educator, Region Stockholm Worked part-time as a film educator. Planned and showed archive newsreel screenings for people with dementia.
2011-2018	Director, RåFilm AB, Stockholm Freelance as a documentary and fiction director.
AWADDC	

Film Teacher, Xenter, Botkyrka

AWARDS

2019	Finalist "Game Of the Year; console & PC", Rookie Awards
2015	Best Nordic Documentary, Minimalen Short Film Festival,
	Trondheim
2015	Golden Clip, REC International Junges Filmfestival, Berlin
2014	Best Film, Novemberfestivalen, Trollhättan
2014	Sound & Vision, STOCKmotion Filmfestival, Stockholm